

Name: \_\_\_\_\_

Survey Course – 1 unit	Units	Sem
ASC 1100.11	1	Au

**General Education Courses: 57 Units**

**Writing: 6 units**

English 1110	3	
Second Level Writing Course	3	

**Literature: 3 units**

Literature	3	
------------	---	--

**Visual and Performing Arts: 3 units**

Visual and Performing Arts	3	
----------------------------	---	--

**Math and Data Analysis: 5 units**

Math 1151 or equivalent (1151 recommended for CS Track)	5	
---	---	--

**Natural Sciences: 10 units**

Typically 3 courses with at least one course in the Biological Sciences with a lab and at least one course in the Physical Sciences with a lab.

Biological science		
Physical science		
Biological or Physical Science		

**Culture & Ideas/Historical Study: 6 units**

Historical Study	3	
Cultures & Ideas OR Historical Study	3	

**Social Sciences: 6 units**

At least three hours from two of the three sections.

Social Science	3	
Social Science	3	

**Open Options: 6 units<sup>2</sup>**

Open Option	3	
Open Option	3	

**Foreign Languages: 12 units**

Foreign Language, levels 1 – 3	12	
--------------------------------	----	--

Social Diversity in U.S. <sup>1</sup>	0 - 3	
Global Studies <sup>1</sup>	0 - 6	

<sup>1</sup>Typically embedded in other requirements. If no overlap with another GE category, then Social Diversity in U.S. will correspond to one course and Global Studies will correspond to two courses.

<sup>2</sup>Engineering Calculus II and III recommended for CS Track.

Req'd Overall GPA.....3.0  
 Req'd CPHR Required.....3.0  
 GPA in Major.....3.0

Major course work must be C- or better on the BS

\*Open option courses can be selected from any of the following:

- Another GE approved course (except Mathematics 1151 or below)
- GE Cross Disciplinary Seminar
- Course approved for GE service-learning
- Course approved for GE education abroad

NASM Guidelines	minimum	target
Musicianship	19%	(20% – 25%)
Performance and music electives	7%	(10% – 20%)
General studies and general electives	47%	(55% – 70%)
Musicianship, performance, and music electives	25%	(30% - 45%)

## Bachelor of Science in Music School of Music

**Music Major: 37 - 38 units**

Music Theory: 6 units	Units	Sem
Mus 2221 – Music Theory 1*	2	Au
Mus 2222 – Music Theory 2	2	Sp
Mus 3421 – Music Theory 3	2	Au

**Aural Training: 6 units**

Mus 2224 – Aural Training 1	2	Au
Mus 2225 – Aural Training 2	2	Sp
Mus 3424 – Aural Training 3	2	Au

**Musicology: 9 units**

Mus 2251 – World of Classical Music	3	Sp
Mus 3351 – The World of Music	3	Au
Elective: Music 2240 or 2241 or 2242	3	Au/Sp

**Keyboard Skills: 2 units**

PIA Principals: 2 units	Units	Sem
2264.01 – Keyboard Skills IV	1	Sp
2208.01 – Small Ensemble: Piano	1	Au/Sp
Other principals: 2 hrs		
2261.01 – Keyboard Skills I	1	Au
2262.01 – Keyboard Skills II	1	Sp

**Ensemble or Applied Study: 4 units**

Music 2208, 2215, 2203, 2204, 2208.80, 2206, 3312, 2201.xx	4	Au/Sp
--	---	-------

**Acoustics: 3 units**

SHS 3340 – Intro to the Art and Science of Sound	3	
--	---	--

**Music Electives: 4 units**

Music Electives (2000-level and above)	4	All
--	---	-----

**Data Analysis: 3 - 4 units**

CS Track: Statistics 2450 or higher. SA Track (Choose one): Statistics 1350, 1430, 1450, 2450 ME Track (Choose one): Statistics 1430, Econ 3400	3-4	All
---	-----	-----

**Tracks in CS, or ME or SA (Choose one):**

Computer Sciences: 31-32 units	Units	Sem
CSE 2221 – Software I*	4	Au
CSE 2231 – Software II	4	Sp
CSE 2321 – Foundations I	3	
CSE 2421 – Systems I	4	
CSE 3902 – Project: Interactive Systems	4	
CSE 3541 – Computer Game and Animation Tech. OR CSE 5236 – Mobile Application Development OR CSE 5539 – Intermediate Studies in Artificial Intelligence*	2-3	
Music 5636.01 – Introduction to Electronic Music Synthesis	3	
Music 5636.02 – Electronic Music Synthesis	3	
Music 4679.06 - Senior Project	4	

\*Students will need to take the section of CSE 5539 entitled "Computational Audition". Prereq: Permission of instructor.

Media and Enterprise: 27 – 29 units	Units	Sem
Music 2271 – Intro to Music Enterprise	3	
Music 3330 – Music Production and Reception	3	
Bus Mhr 2500 – Innovation and Entrepreneurship in Modern Business	3	
Com 3440 – Mass Communication and Society	3	
Music, Communication, and Culture (Choose 1)		
Mus 3431 – Protest in American Music	3	
Mus 3432 – Spectacle: Music and Public Amusements in America	3	
Music 3348 – Music on the Move in a Globalized World	3	
COM 3413 – Media Entertainment	3	
COM 3466 – Communication and Popular Culture	3	
COM 3554 – Social Implications of Communications Technology	3	
Business and Entrepreneurship (Choose 1)		
Bus Mhr 3510.01 – New Venture Creation	3	
Bus Mhr 3665 – Personal Creativity and Innovation	3	
ArtEduc 3680 – Exploring the Creative Sector: Art Issues in the 21 <sup>st</sup> Century	3	
Media Production and Analysis (Choose 1)		
COM 2540 – Introduction to Communication Technology	3	
Theatre 5321 – Video Production I	3	
Mus 5638 – Audio Recording	3	
Interdisciplinary Elective (Choose one (1) course from either CSMT or MT tracks)		
Music 4679.06 - Senior Project	4	

Sonic Arts: 33-35 units	Units	Sem
Music 3422 – Music Theory 4	2	Sp
Music 3425 – Aural Training 4	2	Sp
Music 2271 – Intro to Music Enterprise	3	
Music 5636.01 – Introduction to Electronic Music Synthesis	3	
Music 5636.02 – Electronic Music Synthesis	3	
Music 5638 – Audio Recording	3	
Music 5677.01 – Multimedia for Musicians I	2	
Music 5677.02 – Multimedia for Musicians II	2	
ACCAD 4101: Performance and Installation Technologies	3	
Music 4679.06 - Senior Project	4	
Choose 2 courses (6 credits minimum) from the following:		
Music 5639 – Audio Recording Laboratory	3	
Theatre 5321 – Video Production 1	3	
CSE 2221 – Software I*	4	
CSE 2231 – Software II	4	

Major	37-38 units
GE	57 units
Survey	1 unit
<b>Minimum Total Units to Graduate CS Track</b>	<b>126 units</b>
<b>Minimum Total Units to Graduate ME Track</b>	<b>122 units</b>
<b>Minimum Total Units to Graduate SA Track</b>	<b>128 units</b>

\* Requires placement exam by department